

Max Flows 2: Edmonds-Karp

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As we saw, F-F is a pseudopolynomial-time algorithm (assuming integral capacities), takes time $O(|f_{max}|)$.

To get a polytime algo, we will always pick the shortest s-t path in the residual graph G_f . This is known as the Edmonds-Karp algorithm.

Theorem: E-K algorithm terminates in $O(mn)$ iterations.

For the proof: will use f_i to denote flow after i^{th} iteration ($f_0 = 0$)

G_{f_i} is the usual residual graph

$dist_i(v)$ is the shortest-path distance of v from s in G_{f_i}

Thus, if v is reachable from s in G_{f_i} , then $dist_i(v) \leq n-1$

Else $dist_i(v) = +\infty$

Also: note that in each iteration of E-K / F-F, if $e = (u,v) \in P$ & $C_{uv}^f = 0$, then (u,v) is not present in the next residual graph.

Thus at least one edge disappears in each iteration of E-K. (but other edges could appear)

Claim 1: $\forall v, dist_{i+1}(v) \geq dist_i(v)$

Claim 2: For any $e = (u,v) \in E$, # of times either (u,v) re-appears or (v,u) re-appears is $O(n)$,
i.e., $|\{i: (u,v) \notin G_{f_i}, (u,v) \in G_{f_{i+1}}\} \cup \{i: (v,u) \notin G_{f_i}, (v,u) \in G_{f_{i+1}}\}| = O(n)$

Proof of Theorem: Since each edge can reappear at most $O(n)$ times, it can disappear $O(n)$ times. Since in each iteration an edge must disappear, after mn iterations, the # of disappearances is mn . But after $O(mn)$ disappearances, there are no edges remaining, and hence no s-t path, and f must be a max flow.

Proof of Claim 1: For a contradiction, assume $\exists v, i,$

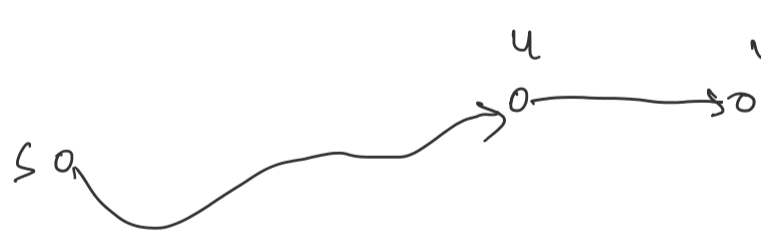
$$dist_{i+1}(v) < dist_i(v).$$

Let i be first iteration s.t. $\exists v, dist_{i+1}(v) < dist_i(v)$

Of vertices for which $dist_{i+1}(v) < dist_i(v)$, let \hat{v} minimize $dist_{i+1}(v)$

(Thus for any v s.t. $dist_{i+1}(v) < dist_{i+1}(\hat{v})$,

$$dist_{i+1}(v) \geq dist_i(v))$$



Let (u,v) be the last edge in shortest path to v in $G_{f_{i+1}}$

$$\text{Thus } dist_{i+1}(u) = dist_{i+1}(v) - 1 \quad \text{--- } \otimes$$

$$\text{and thus } dist_{i+1}(u) \geq dist_i(u) \quad \text{--- } \otimes$$

Case I: $(u,v) \in G_{f_i}$. But then

$$dist_i(v) \leq dist_i(u) + 1$$

$$\leq dist_{i+1}(u) + 1 = dist_{i+1}(v)$$

Case II: $(u,v) \notin G_{f_i}$. Since $(u,v) \in G_{f_{i+1}}$, then

(v,u) must have been on the s-t shortest path.

$$\text{Thus } dist_i(v) = dist_i(u) - 1$$

$$\leq dist_{i+1}(u) - 1$$

$$= dist_{i+1}(v) - 2 \quad \text{--- } \otimes$$

Thus if (u,v) edge reappeared, the dist of v increased by 2. And hence this edge can reappear $O(n)$ times.

(can prove Claim 2 v. similar to case II of claim 1)

Using appropriate data structures, can implement E-K to run in time $O(m^2n)$.